ERIC GAMBINI

Sr. VFX supervisor

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WORK EXPERIENCE

	Managing overall VFX from encore VFX	Flash, Batwoman, supergirl
	Vancouver. Biding and prep for localy run	Riverdale, Doom Patrol – tv serie (L.A.)
	shows.	Snowpiercer, virgin river tv serie (Van.)
)8/17 – 12/1	7 _ Lead Layout – Scanline vfx	
	Building processes and workflow for the layout dept.	AQUAMAN - feature
02/17 - 06/1	VFX supervisor – Dark Horse 10	_
	Managing 3D/2D/FX departments for creature work on TV serie.	ZOO – tv serie
08/16 – 02/1	VFX supervisor – FUSE FX	
	Prep and bidding shots from scripts / edit	SALEM – tv serie
	Managing team of artist to deliver quality	ZOO – tv serie
	shots for TV series.	TIMELESS – tv serie
07/15 – 06/16	Onset VFX supervisor – ZOIC studios	
	Prep and bidding shots from scripts,	THE 100 – tv serie
	technical breakdown and splinter unit	
	directing for element shoot.	I
/14 - 05/15		vorks Vancouver
3/14 – 05/15	directing for element shoot. Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots	o rks, Vancouver Alice through the looking glass - feature
3/14 – 05/15	Lead Layout artist - Sony Pictures Imagew	
3/14 - 05/15 2/14 - 08/14	Lead Layout artist - Sony Pictures Imagew	
	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots	
	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver	Alice through the looking glass - feature
	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver MM, rough lensing/blocking postviz	Alice through the looking glass - feature Teenage mutant ninja turtles -feature
	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver MM, rough lensing/blocking postviz	Alice through the looking glass - feature Teenage mutant ninja turtles -feature Warcraft - feature
2/14 - 08/14	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver MM, rough lensing/blocking postviz Facial capture	Alice through the looking glass - feature Teenage mutant ninja turtles -feature Warcraft - feature
2/14 - 08/14	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver MM, rough lensing/blocking postviz Facial capture Camera/Layout Supervisor- Rising Sun Pi	Alice through the looking glass - feature Teenage mutant ninja turtles -feature Warcraft - feature ctures, Adelaide
2/14 - 08/14	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver MM, rough lensing/blocking postviz Facial capture Camera/Layout Supervisor- Rising Sun Pi Elaborating pipeline for	Alice through the looking glass - feature Teenage mutant ninja turtles -feature Warcraft - feature ctures, Adelaide Wolverine , The great Gatsby (stereo)
2/14 - 08/14	Lead Layout artist - Sony Pictures Imagew Postviz and previz of full CG shots Senior Layout artist - ILM, Vancouver MM, rough lensing/blocking postviz Facial capture Camera/Layout Supervisor- Rising Sun Pi Elaborating pipeline for the new layout and camera department.	Alice through the looking glass - feature Teenage mutant ninja turtles -feature Warcraft - feature ctures, Adelaide Wolverine , The great Gatsby (stereo) The incredible Burt Wonderstone Prometheus (stereo), Gravity (stereo)

08/09 - 02/11	VFX Supervisor - VHQ Post, Singapore		
	Bidding, previs, preproduction,	Commercials for the Asian market	
	onset and post supervision,		
	using multiple platforms		
02/09 – 08/09	Onset VFX supervisor – FX project, Auckland		
	Preproduction, Shoot planning	Spartacus TV series	
	B-unit elements shoot.		
02/08 – 02/09	Freelancer, Wellington		
,	Compositing (Sad Flutes Ltd.)	Laundry Warrior	
	Compositing (Park Road Post)	The lovely bones	
	VFX supervisor (Sauce Post)	Commercials	
	Comore and Laugust department. Wet	Digital Wallington	
06/02 - 02/08	Camera and Layout department – Weta Sr. Layout TD	Avatar, Waterhorse, Eragon	
	Sr. Camera TD	Fantastic 4, X-men 3, I-robot	
	Onset Camera TD (technical breakdown)	King Kong, Return of the king	
		The two towers	
03/00 - 06/02	Freelancer, Paris		
	3D generalist (Only you, view)	Commercials	
	Previsualisation (Ex machina)	Commercials	
	VFX supervisor onset/post (duran)	Immortal (pilot)	
07/99 – 03/00	Camera TD – Digital Domain, L.A.		
.,	Tracking using DD proprietary software	Red Planet, X-men	
Previous	Freelancer, Internships - Various locations		
	VFX Editor	Commercials (Paris)	
	Motion Editing	TV series pilot, games (Paris, London)	
	Motion control assistant	Godzilla, commercials (L.A.)	
	Motion control intern	Terminator 2/3D (L.A.)	
<mark>SOFTWAR</mark>	<mark>ES</mark>		
	laa no laan daa		
Maya	3D Equalizer Nuke Avi		
Lightwave	Boujou After Effects Fina	al Cut Pro	
EDUCATIC	<mark>)N</mark>		
1994 Bachel	or in Audio Visual, France		
1993 Bachel	or in Economics, France		